



Sports Car Club of New Hampshire

Rally Car Hillclimb Rules

- All Rally Cars will be officially log booked from one of these four recognized sanctioning bodies: Rally America, C.A.R.S., N.A.S.A. or S.C.C.A. All Rally Cars must have the assigned log book with it at the time the car is inspected at tech inspection. The log book assigned to the car being inspected must have an issue date after January 1990.
- There will be two classes for Rally Cars:
 - normally aspirated
 - turbocharged
- Each Rally Car will have a driver and navigator - both of which must have a valid competition rally licenses from at least one of the four recognized sanctioning bodies and they both must sign waivers prior to competing.
- All Rally Cars must comply with the safety rules for all hillclimb cars.
- All rally Cars shall be 96dba or less at 50 feet in any direction at 2000 RPM.
- Turbo restrictors are not required on turbo Rally Cars.
- Tire selection is up to the Rally Car team, but all tires must be DOT rated.
- Rally Car teams are also eligible for “Fastest Time of Day” (FTD) awards using the single fastest run taken on “race day”.
- Rally Cars will be scored in such a way that all runs will be added together for a total, cumulative time. The lowest cumulative time total time in each Rally Car class will determine the winner in each Rally Car class.
- All Rally Car participants (drivers and navigators) must attend all driver’s meetings.
- Rally Car teams will be able to make pace notes of the course before the start of competition and use the pace notes during the competition. The time to make pace notes will be decided by the chairman of the event and announced prior to the event. When making pace notes of the course, Rally Car teams must be aware of two-way traffic. Speeds above 20 MPH will not be tolerated and will result in immediate disqualification with no refund of entry fees.
- Exhaust converters are required on all Rally Cars.
- Rally Cars participating in the event must always be a “legal” rally car.
- All Rally Cars will have the same amount of runs. If a run is not completed by all Rally Cars participating in the class, the run will not count for any Rally Car in that particular class.
- If a Rally Car team misses (or fails to complete) a run, they will be issued a “bogey time” for that run. The “bogey time” will be that of the slowest car in that class for the day. That time will be plugged into the missed run. If there is no other time to use, 3 minutes and 50 seconds will be used as a “bogey time”. If more than two runs are missed by any one Rally Car team, it will result in a DNF for the event.

